The British Columbia Curriculum

GRADE 7

checklist format

compiled by: <u>The Canadian Homeschooler</u> using the 2020 B.C. Curriculum



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Introduction

Often in homeschooling, families opt to follow a similar plan as that of publicly schooled children. This involves getting and understanding the governmental outlines for each subject and seeing what they need to learn when.

In British Columbia, the full curriculum outline is freely available through the British Columbia Education website (<u>https://curriculum.gov.bc.ca/curriculum/search</u>) however it is broken up into subjects, not by grades, which can prove to be a bit of a frustration.

I decided to pull together the curriculum into an easy-to-reference checklist format for each grade, stripped down to the basics, in hopes that it will help families feel a little less overwhelmed. I hope that it will help make planning a little more manageable. Although I originally put this together for homeschoolers, it is a valuable tool for anyone interested in seeing what kids are supposed to be learning at their grade level, and to evaluate what their child already knows.

Below you will find all the expectations for Grade Seven Mathematics, English Language Arts, Science, Social Studies, Arts Education, Career Education, Physical and Health Education, Applied Design, Skills and Technologies & French in British Columbia.

At the time of creating this checklist, I used the most up-to-date versions of the government curriculum for each subject. I will attempt to edit and update the checklist if and when there are changes made, but I make no promises that I will always be able to keep up with it. Remember to keep an eye on the B.C. Education website for the most up-to-date information.

Thank you to Alaina K. for her help in compiling this resource.

Happy learning!



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Please note that this checklist is a free product and may be distributed freely to whomever can use it.

Mathematics

Section	Specific Expectations	
Multiplication and division facts		
Students are expected to know the following:	to 100 (extending computational fluency)	
	 When multiplying 214 by 5, we can multiply by 10, then divide by 2 to get 1070. 	
Integers		
Students are expected to know	 Operations with integers (addition, subtraction, multiplication, division, and order of operations) 	
the following:	 addition, subtraction, multiplication, division, and order of operations 	
	concretely, pictorially, symbolically	
	 order of operations includes the use of brackets, excludes exponents 	
	using two-sided counters	
	□ 9-(-4) = 13 because -4 is 13 away from +9	
	 extending whole-number strategies to decimals 	
Decimals		
Students are expected to know the following:	 Operations with decimals (addition, subtraction, multiplication, division, and order of operations) 	
	includes the use of brackets, but excludes exponents	
Decimals, fractions, ra	tios, and percents	
Students are expected	 Relationships between decimals, fractions, ratios, and percents 	
to know the following:	 conversions, equivalency, and terminating versus repeating decimals, place value, and benchmarks 	
	□ comparing and ordering decimals and fractions using the number line	
	$\Box \frac{1}{2} = 0.5 = 50\% = 50:100$	

	□ shoreline cleanup
Linear Relations	
Students are expected	 discrete linear relations, using expressions, tables, and graphs
to know the following:	four quadrants, limited to integral coordinates
8.	\Box 3n + 2; values increase by 3 starting from y-intercept of 2
	 deriving relation from the graph or table of values
	 Small Number stories: Small Number and the Old Canoe, Small Number Counts to 100 (mathcatcher.irmacs.sfu.ca/stories)
Two-step equations	
Students are expected to know the	two-step equations with whole-number coefficients, constants, and solutions
following:	□ solving and verifying $3x + 4 = 16$
	 modelling the preservation of equality (e.g., using balance, pictoria representation, algebra tiles)
	 spirit canoe trip pre-planning and calculations
	 Small Number stories: Small Number and the Big Tree (mathcatcher.irmacs.sfu.ca/stories)
Circumference and are	7
Students are	 Circumference and area of circles
expected to know	constructing circles given radius, diameter, area, or circumference
the following:	□ finding relationships between radius, diameter, circumference, and area to develop $C = \pi x d$ formula
	□ applying A = π x r x r formula to find the area given radius or diameter
	 drummaking, dreamcatcher making, stories of SpiderWoman (Dene, Cree, Hopi, Tsimshian), basket making, quill box making (Note: Local protocols should be considered when choosing an activity.)
Volume	
Students are	 volume of rectangular prisms and cylinders
expected to know	volume = area of base x height

the following:	 bentwood boxes, wiigwaasabak and mide-wiigwaas (birch bark scrolls)
	 Exploring Math through Haida Legends: Culturally Responsive Mathematics
Cartesian coordinates	and graphing
Students are expected to know the following:	 origin, four quadrants, integral coordinates, connections to linear relations, transformations
	 overlaying coordinate plane on medicine wheel, beading on dreamcatcher, overlaying coordinate plane on traditional maps
Combinations of trans	formations
Students are	 four quadrants, integral coordinates
expected to know the following:	 translation(s), rotation(s), and/or reflection(s) on a single 2D shape; combination of successive transformations of 2D shapes; tessellations
	 First Peoples art, jewelry making, birchbark biting
Perimeter of complex :	shapes
Students are	 constructing, labelling, and interpreting circle graphs
expected to know the following:	 translating percentages displayed in a circle graph into quantities and vice versa
	visual representations of tidepools or traditional meals on plates
Experimental probabi	lity
Students are	 experimental probability with two independent events
expected to know the following:	 experimental probability, multiple trials (e.g., toss two coins, roll two dice, spin a spinner twice, or a combination thereof)
	dice games (web.uvic.ca/~tpelton/fn-math/fn-dicegames.html)
Financial literacy	
Students are	financial literacy — financial percentage
expected to know the following:	financial percentage calculations
	 sales tax, tips, discount, sale price

Section	Specific Expectations	
Reasoning and analy	Reasoning and analyzing	

Students are expected to be able to do the following:	 Use logic and patterns to solve puzzles and play games (including coding)
Students are expected to be able to do the following:	 Use reasoning and logic to explore, analyze, and apply mathematical ideas
	 making connections, using inductive and deductive reasoning, predicting, generalizing, drawing conclusions through experiences
Students are	Estimate reasonably
expected to be able to do the following:	 estimating using referents, approximation, and rounding strategies (e.g., the distance to the stop sign is approximately 1 km, the width of my finger is about 1 cm)
Students are	 Demonstrate and apply mental math strategies
expected to be able to do the following:	extending whole-number strategies to integers
	 working toward developing fluent and flexible thinking about number
Students are expected to be able to do the following:	 Use tools or technology to explore and create patterns and relationships, and test conjectures
	 Model mathematics in contextualized experiences (acting it out, using concrete materials (e.g., manipulatives), drawing pictures or diagrams, building, programming)
Understanding and So	plving
Students are expected to be able to do the following:	 Apply multiple strategies (includes familiar, personal, and from other cultures) to solve problems in both abstract and contextualized situations
	 Develop, demonstrate, and apply mathematical understanding through play, inquiry, and problem solving
	 Visualize to explore mathematical concepts

	 Engage in problem-solving experiences that are connected to place, story, cultural practices, and perspectives relevant to local First Peoples communities, the local community, and other cultures
Communicating and r	epresenting
Students are expected to be able to do the following:	 Use mathematical vocabulary and language to contribute to mathematical discussions
	 Explain and justify (using mathematical arguments) mathematical ideas and decisions
	 Communicate mathematical thinking in many ways (concretely, pictorially, symbolically, and by using spoken or written language to express, describe, explain, justify, and apply mathematical ideas; may use technology such as screencasting apps, digital photos)
	 Represent mathematical ideas in concrete, pictorial, and symbolic forms
Connecting and reflecting	
Students are expected to be able to do the following:	 Reflect on mathematical thinking (sharing the mathematical thinking of self and others, including evaluating strategies and solutions, extending, and posing new problems and questions)
	 Connect mathematical concepts to each other and to other areas and personal interests
	 to develop a sense of how mathematics helps us understand ourselves and the world around us (e.g., cross-discipline, daily activities, local and traditional practices, the environment, popular media and news events, and social justice)
	 Use mathematical arguments to support personal choices (including anticipating consequences)
	 Incorporate First Peoples worldviews and perspectives to make connections to mathematical concepts

Invite local First Peoples Elders and knowledge keepers to share their knowledge
Bishop's cultural practices: counting, measuring, locating, designing, playing, explaining (csus.edu/indiv/o/oreyd/ACP.htm_files/abishop.htm) Aboriginaleducation.ca Teaching Mathematics in a First Nations Context, FNESC fnesc.ca/k-7/

English Language Arts

General Outcome	Specific Expectations	
Story/Text		
Students are expected to know the following:	narrative	
	□ exposition	
Forms, such as:	report	
Functions	Purpose of text	
Genres of text. Literary	Fantasy	
or thematic categories such as:	□ Adventure	
Such as.	□ Humor	
	Biography	
Text features	how text and visuals are displayed	
Literary elements	narrative structures and characterization	
	 sensory detail (e.g., imagery) 	
	 figurative language (e.g., metaphor, simile) 	
Literary devices	 sensory detail (e.g., imagery, sound devices), and figurative language (e.g., metaphor, simile) 	
Argument	 Argument in writing 	
Strategies and processes		
Students are expected to	using contextual clues	
know the following:	 using phonics and word structure 	
Reading strategies:	visualizing	

questioning
□ predicting
previewing text
□ summarizing
making inferences
focusing on the speaker
 asking questions to clarify
 listening for specifics
expressing opinions
speaking with expression
staying on topic
taking turns
 talking and thinking about learning (e.g., through reflecting, questioning, goal setting, self-evaluating) to develop awareness of self as a reader and as a writer
revising, editing, considering audience
editing
considering audience
res, and conventions
□ tone
□ volume
□ inflection
🗆 pace
□ gestures
 developing paragraphs that are characterized by unity, development, and coherence
 regional dialects and varieties of English, standard Canadian English versus American English, formal versus informal registers, and situational varieties (e.g., texting versus essay writing)
use of a mix of simple, compound, and complex sentences
correct pronoun use

	subject-verb agreement
	use of transitional words
	 awareness of run-on sentences and sentence fragments
Conventions. Common practices in the following:	 all standard punctuation use
	capitalization
	 Canadian spelling
Presentation techniques	 Any presentation (in written, oral, or digital form) should reflect an appropriate choice of medium for the purpose and audience, and demonstrate thought and care in organization.

General Outcome	Specific Expectations	
Comprehend and connect	Comprehend and connect (reading, listening, viewing)	
Using oral, written, visual, and digital texts, students are expected individually and collaboratively to be able to: Access information and ideas for diverse purposes and from a variety of sources and evaluate their relevance, accuracy, and reliability:	 may include to inquire, to explore, to inform, to interpret, to explain, to take a position, to propose a solution, to entertain includes digital sources; students need to develop the language and tools to successfully navigate digital media (e.g., be familiar with terms and concepts such as browser, cookie, browsing history, hyperlinked text, thread, URL, posting etiquette, privacy) Students should be prompted to ask: Does it meet the purpose? Is it current? Does it add new information? Students should be prompted to distinguish fact from opinion and to consider the source of the information. 	
Apply appropriate strategies to comprehend written, oral, and visual texts, guide inquiry, and extend thinking:	 Text and texts are generic terms referring to all forms of oral, written, visual, and digital communication: Oral texts include speeches, poems, plays, and oral stories. Written texts include novels, articles, and short stories. Visual texts include posters, photographs, and other images. Digital texts include electronic forms of all the above. Oral, written, and visual elements can be combined (e.g., in dramatic presentations, graphic novels, films, web pages, 	

	advartisamenta
	advertisements).
	 asking creative and critical questions supported and inspired by texts
	 may include questioning and speculating, acquiring new ideas, analyzing and evaluating ideas, developing explanations, considering alternative points of view, summarizing, synthesizing, problem solving
	 Synthesize ideas from a variety of sources to build understanding
Recognize and appreciate how different features, forms, and genres of texts reflect various purposes, audiences, and messages	 vary depending on the purpose and audience of the text; students should be encouraged to consider the role of elements used in various texts (e.g., illustration in graphic novels, advertisements on websites, use of music, paragraph length, pause and pace in spoken word, use of colour)
Think critically, creatively, and reflectively to explore ideas within, between, and beyond texts	 questioning, interpreting, comparing, and contrasting a range of texts (e.g., narrative, poetry, visual texts); useful strategies for students include "exit slips," "one star, one wish," and quick activities to identify thinking
Recognize and identify the role of personal, social, and cultural contexts, values, and perspectives in texts	 Students should be prompted to consider the influence of family, friends, activities, religion, gender, and place on texts, and the relationship between text and context.
Recognize how language constructs personal, social, and cultural identity	Our sense of individuality and belonging is a product of, for example, the language we use; oral tradition, story, and recorded history; cultural aspects; and formal and informal language use. Students should be prompted to consider the impact of language in their lives.
	 Construct meaningful personal connections between self, text, and world
Respond to text in personal, creative, and critical ways	 Students should be prompted to analyze their personal connection to text, explain their responses (rational and emotional), and consider texts from different points of view.

Understand how literary elements, techniques, and devices enhance and shape meaning	 may include characterization, mood, foreshadowing, conflict, protagonist/antagonist, theme, imagery, sound devices
	 Recognize an increasing range of text structures and how they contribute to meaning
	 Recognize and appreciate the role of story, narrative, and oral tradition in expressing First Peoples perspectives, values, beliefs, and points of view
	 Recognize the validity of First Peoples oral tradition for a range of purposes
	 Students should be prompted to recognize the similarities and differences between oral and written records, and to understand that oral tradition has the same validity, importance, and permanence for First Peoples as written texts do for other cultures.
Create and communicate (writing, speaking, representing)
Using oral, written, visual, and digital texts, students are expected individually and collaboratively to be able to:	Exchange ideas and viewpoints to build shared understanding and extend thinking (collaborating in large and small groups through activities such as think-pair-share, debates, four corners, quiet conversation, and lit circles (in which students take on new roles); using active listening skills and receptive body language; paraphrasing and building on others' ideas; disagreeing respectfully; and extending thinking (e.g., shifting, changing) to broader contexts (social media, digital environments))
Use writing and design processes to plan, develop, and create	 may include opinion pieces; poetry; short stories; narrative; slams; spoken word; storyboards and comic strips; masks; multimedia and multimodal forms.
engaging and meaningful literary and informational texts	 students at this level expand their understanding of the range of audiences to include peers and authorities, and use formal and informal language according to audience
Assess and refine texts to improve their clarity,	 using techniques such as using verbs effectively, using repetition and substitution for effect, adding modifiers,

effectiveness, and impact according to purpose, audience and message	varying sentence types, using precise diction
	 students at this level expand their understanding of the range of audiences to include peers and authorities, and use formal and informal language according to audience
	 Use an increasing repertoire of conventions of Canadian spelling, grammar, and punctuation
Use and experiment with oral storytelling processes	creating an original story or finding an existing story (with permission), sharing the story from memory with others, using vocal expression to clarify the meaning of the text, using non-verbal communication expressively to clarify the meaning, attending to stage presence, differentiating the storyteller's natural voice from the characters' voices, presenting the story efficiently, keeping the listener's interest throughout
	 Select and use appropriate features, forms, and genres according to audience, purpose, and message
	Transform ideas and information to create original texts

Science

Section	Specific Expectations
Organisms	
Students are expected to know the following:	 change in traits of populations over time
Organisms have evolved over time	
Survival needs	 all organisms need space, food, water, and access to resources in order to survive
Natural Selection	
Natural selection	 the natural process by which certain traits that have a greater fitness for their environment lead to a reproductive advantage; this process happens within a population over time because of genetic variation
Elements and Compounds	
	 Elements and compounds are pure substances
Solids	
	 crystalline structure of solids
Chemical Changes	
	 when atoms rearrange into new products accompanied by an energy change (e.g., rusting, the reaction of vinegar and baking soda, etc.)
Electricity	
Generated in different ways with different environmental impacts	 ways of generating electricity including the use of wind, water, coal, geothermal, and solar energy
Electromagnetism	 the electromagnetic force is responsible for both electricity and magnetism
	 moving or changing a magnetic field relative to a wire produces electric current (e.g., electricity generation by a turbine)

	 an electric current passing through a wire produces a magnetic field (e.g., constructing a simple electromagnet using a wire, iron nail and battery)
The Fossil Record	
	 the fossil record provides evidence for changes in biodiversity over geological time
	 the geologic time scale categorizes the time periods of Earth's geologic history
	 ages of rocks and fossils can be determined by both relative and absolute methods
First Peoples	
	First Peoples knowledge of changes in biodiversity over time
Climate Change	
Evidence of climate change over geological time and the recent impacts of humans:	 the interconnectedness of plants and animals, and their local environment
	 e.g., changes to harvesting dates, changes to schedules due to early/later ripening and runs, lowered water levels in creeks, rivers and lakes, change in humidity impacts the ability to preserve salmon, etc.
	 humans are capable of changing Earth's landscape, climate, and systems
	 efficacy of sustainable practices
	 local First Peoples knowledge of climate change (oral history, change in traditional practice (e.g., the timing of harvest has been impacted by climate change), etc.)
Physical Records	
Physical records	ice flow data, fossil record, etc.

Section	Specific Expectations
Questioning and Predicting	
Students are expected to be able to do the following:	 Demonstrate a sustained curiosity about a scientific topic or problem of personal interest
	 Make observations aimed at identifying their own questions about the natural world

	Identify a question to answer or a problem to solve through
	scientific inquiry
	 Formulate alternative "Ifthen" hypotheses based on their questions
	 Make predictions about the findings of their inquiry
Planning and conducting	
Students are expected to be able to do the following:	 Collaboratively plan a range of investigation types, including field work and experiments, to answer their questions or solve problems they have identified
	 Measure and control variables (dependent and independent) through fair tests
	 Observe, measure, and record data. Do this with qualitative (evidence expressed through words, descriptions, interviews, narratives) and quantitative (evidence expressed through numbers and measurement), using equipment, including digital technologies, with accuracy and precision
	Use appropriate SI units and perform simple unit conversions
	 Ensure that safety and ethical guidelines are followed in their investigations
Processing and analyzing a	lata and information
Students are expected to	 Experience and interpret the local environment
be able to do the following:	 Apply First Peoples perspectives and knowledge, other ways of knowing, and local knowledge as sources of information. Ways of knowing refers to the various beliefs about the nature of knowledge that people have; they can include, but are not limited to, Aboriginal, gender-related, subject/discipline specific, cultural, embodied and intuitive beliefs about knowledge.
	 Construct and use a range of methods to represent patterns or relationships in data, including tables, graphs, keys, models, and digital technologies as appropriate
	 Seek patterns and connections in data from their own investigations and secondary sources
	 Use scientific understandings to identify relationships and draw conclusions

Evaluating	
Students are expected to be able to do the following:	 Reflect on their investigation methods, including the adequacy of controls on variables (dependent and independent) and the quality of the data collected
	 Identify possible sources of error and suggest improvements to their investigation methods
	 Demonstrate an awareness of assumptions and bias in their own work and secondary sources
	 Demonstrate an understanding and appreciation of evidence (qualitative and quantitative)
	 Exercise a healthy, informed skepticism and use scientific knowledge and findings from their own investigations to evaluate claims in secondary sources
	 Consider social, ethical, and environmental implications of the findings from their own and others' investigations
Applying and innovating	
Students are expected to be able to do the	 Contribute to care for self, others, community, and world through personal or collaborative approaches
following:	 Cooperatively design projects
	 Transfer and apply learning to new situations
	 Generate and introduce new or refined ideas when problem solving
Communicating	
Students are expected to be able to do the following:	 Communicate ideas, findings, and solutions to problems, using scientific language, representations, and digital technologies as appropriate
	 Express and reflect on a variety of experiences and perspectives of place
	Place is any environment, locality, or context with which people interact to learn, create memory, reflect on history, connect with culture, and establish identity. The connection between people and place is foundational to First Peoples perspectives of the world.
	Key questions about place:
	 How does place inform your questions and inquiries? How does place influence your ability to plan and conduct an inquiry and make predictions about outcomes?

 How does your understanding of place affect the ways in which you collect evidence and evaluate it? As you consider the significance, worth, or value of an outcome or finding, how can you show different ways of knowing? How can your understanding of place influence project designs? How do the place-based experiences and stories of others
affect the ways in which you communicate and collaborate?

Social Studies

Section	Specific Expectations
Students are expected to know the following:	Sample topics:
Anthropological origins of humans	 early origins of humans in Africa and the migration of early humans out of Africa to the rest of the world interactions between early humans and Neanderthals technological developments of early humans and the increasingly sophisticated use of stone tools and early metalworking the shift of early humans from a nomadic hunter-gatherer way of life to more settled agricultural communities
	Key questions:
	What advantages did agriculture have over the hunter-gather way of life?
Students are expected to know the following:	Sample topics:
Human responses to particular geographic challenges and opportunities, including climates, landforms, and natural resources	 Identify the key characteristics of physical environments that affected the following for selected ancient cultures: development and settlement (e.g., proximity to water, fertile land, natural resources, defensibility) the fall of the culture (e.g., earthquakes, tsunamis, volcanic activity, unsustainable human practices) interactions among cultures (e.g., mountain ranges, oceans, rivers) Describe how humans adapted to their physical environment in ancient civilizations (e.g., architecture, transportation methods, clothing) Create maps to show the key physical environmental characteristics of a selected ancient culture
	 Key question: What types of strategies have different civilizations used to respond to similar challenges imposed by the physical environment?

Students are expected to know the following: Features and characteristics of civilizations and factors that lead to their rise and fall	 Sample topics: components that are common to cultures around the world and throughout time (e.g., social organization, religion, traditions, celebrations, government, law, trade, communications, transportation, technology, fine arts, food, clothing, shelter, medicine, education) elements of civilizations such as advanced technology, specialized workers, record keeping, complex institutions, major urban centres
Students are expected to know the following: Origins, core beliefs, narratives, practices, and influences of religions, including at least one indigenous to the Americas	 Sample topic: Representations of the world according to the religions, spiritual beliefs, myths, stories, knowledge, and languages of past civilizations and cultures
Students are expected to know the following: Scientific, philosophical, and technological developments	 Sample activities: Cite specific examples to explain the contributions of ancient cultures to the evolution of various fields of technology (e.g., astronomy, medicine, paper, sea travel, agriculture, ceramics) Compare selected technologies from selected ancient cultures in terms of materials, purpose, and impact on society and daily life
Students are expected to know the following: Interactions and exchanges between past civilizations and cultures, including conflict, peace, trade, expansion, and migration	 Sample topics: inter-relationships and influences among selected ancient cultures (e.g., Egyptian adaptation of chariots from the Hyksos; Roman adaptation of Greek gods and mythology; adaptations of Sumerian writing system, Babylonian code of law, Sumerian irrigation system) Key question: What is the impact on language of increased trade and interactions between civilizations and cultures?

Students are expected to know the following:	Sample activities:
Social, political, legal, governmental, and economic systems and structures, including at least one indigenous to the Americas	 List and describe aspects of current Canadian laws and government structures that have evolved from ancient civilizations (e.g., rule of law, democracy, senate, representation) Describe examples of individual rights in ancient civilizations and compare them to individual rights in current Canadian society Compare various social roles within a selected ancient culture in terms of daily life and how people met their basic needs (e.g., work, family structures, gender roles, class systems) Create a chart or other representation to illustrate the economic and social hierarchy of roles and classes in a selected ancient culture (e.g., slaves, farmers, builders, merchants, artisans, scribes, teachers, priests, rulers) List goods and services that people in ancient civilizations used in trade (e.g., items needed for survival and comfort, goods and services that could be offered for trade) Explain how and why monetary systems evolved from bartering

Section	Specific Expectations
Students are expected to be able to do the following: Use Social Studies inquiry processes and skills to — ask questions; gather, interpret, and analyze ideas; and communicate findings and decisions.	 Key skills: Select a relevant problem or issue for inquiry. Use comparison, classification, inference, imagination, verification, and analogy to clarify and define a problem or issue. Compare the advantages and disadvantages of various graphic forms of communication (e.g., graphs, tables, charts, maps, photographs, sketches). Demonstrate an ability to interpret scales and legends in graphs, tables, and maps (e.g., climograph, topographical map, pie chart). Compare maps of early civilizations with modern maps of the same area. Select an appropriate graphic form of communication for a specific purpose (e.g., a timeline to show a sequence of events, a map to show location). Represent information fairly and cite sources consistently.

	 Select appropriate forms of presentation suitable for the purpose and audience (e.g., multimedia, oral presentation,
	 song, dramatic performance, written presentation). Demonstrate debating skills, including identifying, discussing, defining, and clarifying a problem, issue, or inquiry.
-	nple activity:
be able to do the following: Assess the significance of people, places, events, or developments at particular times and places	 Identify specific examples of influences and contributions from ancient cultures (e.g., writing system, number system, philosophy, education, religion and spirituality, visual arts, drama, architecture, timekeeping) and assess their significance.
(significance) Key	 questions: What is the most significant archeological finding that helps us understand the development of humans? What are the most significant factors that contribute to the decline of an empire? Why are philosophers from this era still significant today?
Students are expected to be able to do the following:	 Identify what the creators of accounts, narratives, maps, or texts have determined is significant (significance)
be able to do the following: Assess the credibility of multiple sources and the adequacy of evidence used to justify conclusions (evidence) Key	 hple activities: Compare the advantages and disadvantages of specific types of sources for specific purposes (e.g., primary and secondary sources; print, video, electronic, graphic sources; artifacts). Compare information-gathering methodologies (e.g., primary research using surveys, archeological excavation, interviews; research using secondary sources; testing of hypotheses). Apply criteria to evaluate information and information sources (e.g., assess bias, reliability, authorship, currency, audience; confirm value using multiple sources). questions: What can we learn from ancient civilizations based on the artifacts we have found? How do artifacts and monuments reflect the surrounding geography?

Characterize different time periods in history, including periods of progress and decline, and identify key turning points that marked periods of change (continuity and change)	Key question: What are different ways that you can categorize different periods in history?
Determine which causes most influenced particular decisions, actions, or events, and assess their short- and long-term consequences (cause and consequence)	 Sample activity: Explain key factors in the spread of Christianity. Key question: What role does geography play in the location of civilizations?
Explain different perspectives on past or present people, places, issues, or events, and compare the values, worldviews, and beliefs of human cultures and societies in different times and places (perspective)	 Key questions: What are the different attitudes toward death and the afterlife in religions and cultures? How do historians' views on the decline of the Roman Empire differ?
Make ethical judgments about past events, decisions, or actions, and assess the limitations of drawing direct lessons from the past (ethical judgment)	 Key questions: How should we resolve competing claims of ownership over religious holy sites? Was (Emperor Chin, Julius Caesar, or other person of significance) a tyrant or a great leader? Explain why or why not.

Arts Education

Section	Explanation
Manipulation of elements to:	and principles to create meaning in the arts, including but not limited
Dance	 the elements of dance are universally present in all dance forms and grow in sophistication over time
Body	 what the body is doing, including whole or partial body action, types of movement (locomotor and non-locomotor), etc.
Space	 where the body is moving, including place, level, direction, pathway, size/reach, shape, etc.
Dynamics (dance)	 how energy is expended and directed through the body in relation to time (quick/sustained), weight (strong/light), space (direct/indirect), and flow (free/bound)
Time	 how the body moves in relation to time, including beat (underlying pulse), tempo, and rhythmic patterns
Relationships	 with whom or what the body is moving; movement happens in a variety of relationship including pairs, groups, objects, and environments
Form	 The shape or structure of a dance; the orderly arrangement of thematic material. For example: phrase, beginning, middle, end, ABA, canon, call and response, narrative, abstract
Movement principles	 alignment (mobility, stability, plumbline), weight transfer, flexibility, strength, balance, coordination
Drama	
Character, Time, Place, Plot, tension, mood, focus and contrast	 in drama, taking on and exploring the thoughts, perceptions, feelings, and beliefs of another
Music	
Beat/pulse, metre	 groupings or patterns of strong and weak beats
Duration	the length of a sound or silence in relation to the beat
Rhythm	the arrangement of sounds and silences over time
Tempo	the frequency or speed of the beat

Pitch	□ how high or low a note is
Timbre	the characteristic quality of a sound independent of pitch and dynamics; tone colour
Dynamics	 relative and changing levels of sound volume (e.g., forte, piano, decrescendo)
Form	the structure of a musical work (e.g., ABA, rondo form)
Texture	 simultaneous layering of sounds (e.g., multi-part music making)
Notation	 could include use of traditional and non-traditional notation (e.g., guitar tablature); in dance, this can include written formal and informal systems of symbols, shapes, and lines that represent body position and movement; in drama this can include diagrams indicating stage directions
Visual Arts	
Elements of design: line, shape, space, texture, colour, form	 the visual element that pertains to an actual or implied three-dimensional shape of an image; visual art forms can be geometric
Value	 Describes lightness or darkness
Principles of design: pattern, repetition	□ the planned use of the visual elements to achieve a desired effect
Balance	 a principle of design concerned with the arrangement of one or more of the elements so that they give a sense of equilibrium in design and proportion (e.g., radial, symmetrical, or asymmetrical)
Pattern	 a design in which shapes, colours or lines repeat with regularity
Repetition	 using the same object, colour, marking, or type of line more than once
Contrast, emphasis, rhythm	 the combination of pattern and movement to create a feeling of organized energy
Movement and variety	 deliberate control of the viewer's visual path across a work (e.g., a strong diagonal thrust of a colour)
Proportion	□ the relationship in size of parts, to a whole, and to one another
Unity and harmony	 these concepts are closely related and often overlap; elements

	are used to create a sense of completeness
Overall Arts	
Processes, materials, technologies tools and techniques to support creative works	 includes both manual and digital technologies (e.g., electronic media, production elements, information technology, sound equipment and recording technologies, etc.); in visual arts, any visual image-making technology (e.g., paintbrush, scissors, pencil, stamp) and includes the improvisational use of miscellaneous items
Choreographic devices	 ways of developing movement (e.g., change level, dynamics, time, size, repetition)
Drama forms and drama conventions	 a medium for the expression of dramatic meaning (e.g., improvisation, tableau, role-play, mime, readers theatre, story theatre); may involve the integration of a variety of media and a combination of the arts
	 established ways of working in drama that explore meaning; drama techniques
Notation in music and dance to represent sounds, ideas, movement, elements, and actions	 any written, visual, or kinetic form of representing music compositions; for example, non-traditional and traditional notation can be used to represent sounds, and students can be introduced to the treble clef and five-lined staff; in dance, this can include written formal and informal systems of symbols, shapes, and lines that represent body position and movement; in drama this can include diagrams indicating stage directions
Image development strategies	 processes that transform ideas and experiences into visual images (e.g., elaboration, repetition, and simplification)
Symbolism and metaphor to explore ideas and perspective	 use of objects, words, or actions to represent abstract ideas; includes but is not limited to colours, images, movements, and sounds (e.g., identity can be represented by abstraction in a self-portrait, melodies, or animal forms in Aboriginal hoop dancing)
Traditional and contemporary Aboriginal arts and arts-making processes	 dances, songs, stories, and objects created by Aboriginal peoples for use in daily life or to serve a purpose inspired by ceremonies as part of cultural tradition
A variety of local works of art and artistic traditions from diverse cultures, communities, times, and places	 the results of creative processes in disciplines such as dance, drama, music, and visual arts
Ethical considerations and	such as inclusion, diversity, copyright, ownership

cultural appropriation related to the arts	 use of cultural motifs, themes, "voices," images, knowledge, stories, songs, drama, etc. shared without permission or without appropriate context or in a way that may misrepresent the real experience of the people from whose culture it is drawn
Personal and collective responsibility associated with creating, experiencing, or presenting in a safe learning environment	 ensuring the physical and emotional safety of self and others when engaging in the arts; being considerate of sensitive content, facilities, and materials
	 includes any form of presentation or sharing as outlined in the Connecting, Creating, Presenting, and Responding in Art Education resource

Section	Specific Expectations
Exploring and Creating	
Students will be able to use creative processes to:	 Intentionally select and apply materials, movements, technologies, environments, tools, and techniques by combining and arranging artistic elements, processes, and principles in art making
	 Create artistic works collaboratively and as an individual using ideas inspired by imagination, inquiry, experimentation, and purposeful play
	 Explore relationships between identity, place, culture, society, and belonging through the arts
	 Demonstrate an understanding and appreciation of personal, social, cultural, historical, and environmental contexts in relation to the arts
Reasoning and reflecting	
Students will be able to use creative processes to:	 Research, describe, interpret and evaluate how artists (dancers, actors, musicians, and visual artists) use processes, materials, movements, technologies, tools, techniques, and environments in the arts
	 Develop and refine ideas, processes, and technical skills in a variety of art forms (mediums of creative or artistic expression, such as painting, sculpture, plays, improvisations, dances, songs, and performances) to improve the quality of artistic creations
	 Reflect on works of art and creative processes to understand

	artists' intentions
	 Interpret creative works using knowledge and skills from various areas of learning
	 Examine relationships between the arts and the wider world
Communicating and docur	nenting
Students will be able to use creative processes to:	 Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences
	 Interpret and communicate ideas using symbols and elements to express meaning through the arts
	 Take creative risks to express feelings, ideas, and experiences
	 Express, feelings, ideas, and experiences through the arts
	 Describe, interpret and respond to works of art
	 Experience, document, choreograph, perform, and share creative works in a variety of ways
	 Demonstrate increasingly sophisticated application and/or engagement of curricular content

Career Education

Content	
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Section	Concepts	
Personal Development		
Students are expected to know the following:	Goal-setting strategies	
	 Self-assessment (includes inventories of preferences, skills, personal attitudes values, and interests) 	
	 project management (taking an idea, creating a plan (including timeline and resources), putting the plan into action, and reflecting on the process) 	
	leadership	
	problem-solving and decision-making strategies	
Connections to Community	,	
Students are expected to know the following:	 local and global needs and opportunities (social justice, environmental stewardship, sustainability, effective use of resources, etc. 	
	 cultural and social awareness (achieved by exploring self-identity, acknowledging cultural differences, honouring indigenous traditions, etc.) 	
	global citizenship	
	volunteer opportunities	
Life and Career Plan		
Students are expected to	factors affecting types of jobs in the community	
know the following:	technology in learning and working	
	 role of mentors, family, community, school, and personal network in decision making 	

Section	Concepts
Students are expected to be able to do the following:	 Recognize their personal preferences, skills, strengths, and abilities and connect them to possible career choices. Includes understanding that learning is holistic, reflective, reflexive, experiential, and relational—focused on connectedness, reciprocal relationships, and a sense of place
	 Question self and others about how their personal public identity (digital presence/footprint, diction, body language, representing self and communities) can have both positive and negative consequences
	 Examine the importance of service learning and the responsibility of individuals to contribute to the community and the world
	 Appreciate the importance of respect, inclusivity, and other positive behaviours in diverse, collaborative learning, and work environments
	 Question self and others about the reciprocal relationship between self and community
	 Use entrepreneurial taking risks in order to create opportunities) and innovative thinking to solve problems
	 Demonstrate leadership skills through collaborative activities in the school and community
	 Demonstrate safety skills in an experiential learning environment
	 Set realistic short- and longer-term learning goals, define a path, and monitor progress
	Recognize the influence of peers, family, and communities on career choices and attitudes toward work:
	 Career choices ultimately support the well-being of the self, the family, and the community. Learning involves generational roles and responsibilities. Habits of mind and motivation are strongly influenced by models, both positive and negative.

	 Appreciate the value of new experiences, innovative thinking and risk taking in broadening their career options
	 Explore volunteer opportunities and other new experiences outside school and recognize their value in career development
	 Apply project management skills to support career development

Physical and Health Education

Section	Specific Expectations
Students are expected to know the following: Proper technique for fundamental movement skills, including non-locomotor, locomotor, and manipulative skills	 Non-locomotor movements performed "on the spot" without travelling across the floor or surface; could include: balancing bending twisting Lifting
	Locomotor movement skills that incorporate travelling across the floor or surface; could include: rolling jumping hopping running galloping
	Manipulative movement skills involving the control of objects, such as balls, primarily with the hands or feet; may also involve racquets or bats; could include:
Movement concepts	 Include: □ body awareness (e.g., parts of the body, weight transfer) □ spatial awareness (e.g., general spacing, directions, pathways) □ effort awareness (e.g., speed, force) □ relationships to/with others and objects
Movement strategies	 plans and/or ideas that will help a player or team successfully achieve a movement outcome or goal (e.g., moving into space away from an opponent to receive a pass)
Ways to monitor and adjust physical exertion levels	 Could include: using heart rate monitors checking pulse checking rate of perceived exertion (e.g., a five-point scale to self-assess physical exertion level)

How to participate in different types of physical activities, including individual and dual activities, rhythmic activities, and games	Activities that can be done individually and/or with others; could include: jumping rope swimming running bicycling yoga Hula Hoop Rhythmic activities designed to move our bodies in rhythm; could include:
	 gymnastics Games: types of play activities that usually involve rules, challenges, and social interaction; could include: tag parachute activities co-operative challenges Simon Says team games traditional Aboriginal games
Training principles to enhance personal fitness levels, including the FITT principle	 A guideline to help develop and organize personal fitness goals based on: Frequency- how many days per week Intensity- how hard one exercises in the activity (eg. percentage of maximum heart rate) Type- the type of activity or exercise, focusing on the fitness goal (eg., jogging for cardio endurance) Time- how long the exercise session lasts
The SAID principle and specificity	 SAID principle (Specific Adaptation to Imposed Demand): the body will react and respond to the type of demand placed on it (e.g., a student's flexibility will eventually improve if he or she participates in regular stretching activities)
Specificity	 the types of exercises chosen will determine the kinds of fitness improvements (e.g., a student who wants to improve his or her flexibility levels would participate in stretching exercises)

Effects of different types of physical activity on the	Effects on the body produced by physical activities could include:
body	 strengthening muscles and bones in activities where you have to move and/or control some type of weight (e.g., fitness circuits and/or jumping and landing) strengthening heart and lungs in activities where you are moving at a fast pace (e.g., jogging or running) for periods of time (e.g., games, swimming, biking) reducing stress and/or anxiety levels in activities where you can participate outside and/or elevate the heart rate
Factors that influence personal eating choices	Influences could include:
	 personal preference cultural heritage food allergies
Practices that reduce the risk of contracting sexually transmitted infections and life-threatening communicable diseases	Include: gonorrhea chlamydia Herpes HIV/AIDS hepatitis B and C meningococcal C
Sources of health information	Could include: magazines Internet advertisements on TV flyers from health stores
Basic principles for responding to emergencies	 Basic principles include: following safety guidelines having an emergency response plan knowing how to get help
Strategies to protect themselves and others from potential abuse, exploitation, and harm in a variety of settings	Could include: knowing their right not to be abused being assertive avoiding potentially unsafe situations safe use of the Internet identifying tricks and lures used by predators

	 Consequences of bullying, stereotyping, and discrimination
Signs and symptoms of stress, anxiety, and	Could include:
depression	□ problems steeping □ restlessness
	 loss of appetite and energy wanting to be away from friends and/or family
Influences of physical, emotional, and social changes on identities and relationships	 how students' bodies are growing and changing during puberty and adolescence
	 how students' thoughts and feelings might evolve or change during puberty and adolescence
	 how students interact with others and how their relationships might evolve or change during puberty and adolescence

Section	Specific Expectations
Physical literacy	
Students are expected to be able to do the following:	 Develop, refine, and apply fundamental movement skills in a variety of physical activities and environments
	 Develop and apply a variety of movement concepts and strategies in different physical activities
	 Apply methods of monitoring and adjusting exertion levels in physical activity
	 Develop and demonstrate safety, fair play, and leadership in physical activities
	 Identify and describe preferred types of physical activity
Healthy and active living	
Students are expected to be able to do the following:	 Participate daily in physical activity designed to enhance and maintain health components of fitness
	 Describe how students' participation in physical activities at school, at home, and in the community can influence their health and fitness
	Investigate and analyze influences on eating habits
	Identify factors that influence healthy choices and explain

	their potential health effects
	<u>^</u>
	 Assess and communicate health information for various health issues
	 Identify and apply strategies to pursue personal healthy-living goals
	 Reflect on outcomes of personal healthy-living goals and assess strategies used
Social and community healt	h
Students are expected to be able to do the following:	 Identify and describe strategies for avoiding and/or responding to potentially unsafe, abusive, or exploitive situations
	 Describe and assess strategies for responding to discrimination, stereotyping, and bullying
	 Describe and apply strategies for developing and maintaining healthy relationships
	 Explore strategies for promoting the health and well-being of the school and community
Mental well-being	
Students are expected to be able to do the	 Describe and assess strategies for promoting mental well-being, for self and others
following:	 Describe and assess strategies for managing problems related to mental well-being and substance use, for others
	 Create and assess strategies for managing physical, emotional, and social changes during puberty and adolescence
	Explore the impact of transition and change on identities

Applied Design, Skills and Technologies

Content	Content	
Section	Specific Expectations	
Computational Thinking		
Students are expected to know the following:	for sorting Searching sequence selection, and repetition	
	 specific statements to complete a simple task 	
Simple algorithms that reflect computational thinking	 cryptography and code breaking (e.g., cyphers) 	
Students are expected	Graphs	
to know the following:	□ Charts	
Visual representations of problems and data	network diagrams	
	□ infographics	
	In flow charts	
	🗆 Lists	
	□ Tables	
	arrays	
Evolution of programming languages	 historical perspectives, evolution (e.g., Ada Lovelace, punch cards, Hollerith, Grace Hopper, Alan Turing, Enigma, cyphers) 	
Visual programming	for example: Kodu, Scratch	
Computers and Communications Devices		
	 computer system architecture, including hardware and software, network infrastructure (local), intranet/Internet, and personal communication devices 	
	 strategies for identifying and troubleshooting simple hardware and software problems 	

	 function of input and output devices, including 3D printing and adaptive technologies for those with special needs
	 ergonomics in use of computers and computing devices
	effective and efficient keyboarding techniques
Digital Literacy	
Students are expected to know the following:	 including privacy and security (secured connections, passwords, personal information)
Internet safety	 digital self-image, citizenship, relationships, and communication
	 legal and ethical considerations, including creative credit and copyright, and cyberbullying
	 methods for personal media management (for example, personalization and organization, bookmarks, content management)
	 search techniques, how search results are selected and ranked, and criteria for evaluating search results
	 strategies to identify personal learning networks (personalized digital instructional tools to enhance learning and engagement (apps, websites, videos, tutorials, games)
Drafting	
Students are expected to know the following:	 technical drawing, including sketching techniques and manual drafting techniques
	 elements of plans and drawings
	 simple computer-aided drafting programs (for example, SketchUp, 123Design)
Entrepreneurship and Mar	rketing
Students are expected to know the following:	 role of entrepreneurship in designing and making products and services

	 market niche (a subset of the market on which a specific product is focused, created by identifying needs or wants not provided by competitors)
	 branding of products, services, institutions, or places
	 pricing product/service, including decision to seek profit or break even
	role of basic financial record-keeping and budgeting
Food Studies	
Students are expected to know the following:	 basic food handling and simple preparation techniques and equipment
	 factors in ingredient use, including balanced eating/nutrition, function, and dietary restrictions
	 factors that influence food choices, including cost, availability, and family and cultural influences
Media Arts	
Students are expected to know the following:	 digital and non-digital media, and their distinguishing characteristics and uses (for example, video production, layout and design, graphics and images, photography (digital and traditional), emerging media processes (performance art, collaborative work, sound art, network art)
	 Techniques (for example, crop, print, record/capture, sequence) for using images, sounds, and text to communicate information, settings, ideas, and story structure
	 media technologies and techniques to capture, edit, and manipulate images, sounds, and text for specific purposes
	 influences of digital media for the purpose of communication and self-expression

Metalwork	
Students are expected to know the following: Metalworking techniques and processes using hand tools	 characteristics and uses of metals
	For example: cordless and corded drills rotary tool Hammer
	 Screwdriver Backsaw coping saw nail set Square clamp and vise
	For example: Bending Cutting Filing Drilling soldering (with fume extractor)
	 Metals as a non-renewable resource
Power Technology	
	power is the rate at which energy is transformed
Forms of energy	 sound, thermal, elastic, nuclear, chemical, magnetic, mechanical, gravitational, and electrical
Energy is conserved	 the law of conservation of energy — energy cannot be created or destroyed but can be changed
Devices that transform energy	 for example, electrical to mechanical, elastic to mechanical, chemical to electrical, electrical to light
Robotics	
Students are expected to know the following:	 a robot is a machine capable of carrying out a complex series of actions automatically
	uses of robotics

Main components of robots: sensors, control systems, and effectors	 "sense" — the parts of the robot that allow it to gather information about its environment that guides its behaviour
	 "think" — the part of the robot that determines the robot's behaviour
	\square "act" — the parts of the robot that do the work
Various ways that objects can move	 straight line, back-and-forth, round-and-round, zigzag, fast and slow, fixed distances in set patterns
	programming and logic for robotics components
Various platforms for	For example:
robotics	 VEX IQ LEGO Mindstorms/NXT Cubelets
Textiles	
Range of uses of textiles	 construction (e.g., sails at Canada Place)
	Automotive
	Apparel
	function (e.g., fire blanket)
	 ceremonial (e.g., regalia)
Variety of textile materials	For example:
	 Leather Cedar Wool Cotton Felt embroidery thread Yarn grasses and reeds pine needles Sinew Plastic used items and fabrics (e.g., food wrappers, old clothing)

Hand construction techniques for producing and/or repairing textile items	 For example: hand sewing knitting (needles, arm, spool) Crocheting Weaving Darning up-cycling (e.g., turning an underused item into something else) embellishing existing items
Students are expected to know the following:	Consumer concerns that influence textile choices, including: Availability Cost function (e.g., waterproof) textile care
Woodwork	
Students are expected to know the following:	 ways in which wood is used in local cultural and economic contexts
	 characteristics of wood as a material
Woodworking techniques and basic joinery using hand tools	 For example: cutting materials according to plan Layout sanding methods abrasive applications
	For example: butt joints (with and without dowel) rabbit joints Gluing nails and screws
	For example:
	 cordless and corded drills rotary tool Hammer Screwdriver Backsaw coping saw nail set Square clamp and vise

Curricular Competency

Section	Specific Expectations
Applied Design	
Students are expected to be able to do the following: Understanding context	 Empathize with potential users to find issues and uncover needs and potential design opportunities (users may include self, peers, younger children, family or community members, customers, plants, or animals)
Defining	Choose a design opportunity
	 Identify key features or potential users and their requirements
	 Identify criteria for success and any constraints (limiting factors such as task or user requirements, materials, expense, environmental impact, issues of appropriation, and knowledge that is considered sacred)
Ideating	 Generate potential ideas and add to others' ideas
	Screen ideas against criteria and constraints
	 Evaluate personal, social, and environmental impacts and ethical considerations
	Choose an idea to pursue
Prototyping	 Identify and use sources of information (including seeking knowledge from other people as experts (e.g., First Peoples Elders), secondary sources, and collective pools of knowledge in communities and collaborative atmospheres)
	 Develop a plan that identifies key stages and resources
	 Explore and test a variety of materials for effective use
	 Construct a first version of the product or a prototype, as appropriate, making changes to tools, materials, and procedures as needed
	 Record iterations of prototyping (repetitions of a process with the aim of approaching a desired result)
Testing	Test the first version of the product or the prototype
	 Gather peer and/or user and/or expert feedback and inspiration
	 Make changes, troubleshoot, and test again
Making	Identify and use appropriate tools, technologies, and materials

	for production
	 Make a plan for production that includes key stages, and carry it out, making changes as needed
	 Use materials in ways that minimize waste
	Decide on how and with whom to share their product
Sharing	 Demonstrate their product and describe their process, using appropriate terminology and providing reasons for their selected solution and modifications
	 Evaluate their product against their criteria and explain how it contributes to the individual, family, community, and/or environment
	 Reflect on their design thinking and processes, and evaluate their ability to work effectively both as individuals and collaboratively in a group, including their ability to share and maintain an efficient co-operative work space
	 Identify new design issues
Applied Skills	
Students are expected to be able to do	 Demonstrate an awareness of precautionary and emergency safety procedures in both physical and digital environments
the following:	 Identify and evaluate the skills and skill levels needed, individually or as a group, in relation to a specific task, and develop them as needed
Applied Technologies	
Students are expected to be able to do the	 Select, and as needed learn about, appropriate tools and technologies to extend their capability to complete a task
following:	 Identify the personal, social, and environmental impacts, including unintended negative consequences, of the choices they make about technology use
	 Identify how the land, natural resources, and culture influence the development and use of tools and technologies

French

Content	
Section	Specific Expectations
Students are expected to know the following:	such as groupings of letters that make the same sound (e.g., au, aux, eau, ô, os), rhyming words, and letter patterns that have consistent pronunciations (e.g., ai, -ille, -ment, -tion)
French letter patterns	
Students are expected to know the following: Common, high-frequency vocabulary and sentence structures for communicating meaning:	A variety of questions, for example: Combien? Comment? Est-ce que? Où? Pourquoi? Quand? Quel? Qu'est-ce que? Qui?
Descriptions of others	 describing, for example, family members, Elders, friends, teachers, heroes, characters in texts (e.g., Mon père est enseignant. Il est grand. Il aime les chiens. Il joue au tennis.)
Locations and directions	for example, à gauche, au parc, sur la table
	students may also use gestures to enhance communication.
Reasons for likes, dislikes, and preferences	For example: J'aime parce que J'adore parce que je n'aime pas parce que Je déteste parce que je préfère parce que

Simple comparisons	For example:
	 J'aime les pommes, mais je préfère les bananes Elle joue au basketball, mais je joue au soccer
Cultural aspects of communities	For example: Activities Celebrations Clothing First Peoples regalia Festivals Food Land Music Practices protocol traditions
Common elements of stories	 place, characters, setting, plot
Communities where French is spoken across Canada	 For example: les Acadiens les Franco-Albertains les Franco-Colombiens les Fransaskois les Québécois Métis communities in Baie St. Paul, MB Fort Nelson, BC Île-à-la-Crosse, SK could include information about celebrations, festivals, food, geography, history, population, territory, traditions
Communities where French is spoken around the world	Locations of some Francophone communities around the world. For example: Belgium, France, Haiti, Morocco, Republic of Côte d'Ivoire, Senegal, Switzerland, Vietnam
	 cultural aspects of Francophone communities
Ethics of cultural appropriation and plagiarism	 use of a cultural motif, theme, "voice," image, knowledge, story, song, or drama, shared without permission or without appropriate context or in a way that may misrepresent the real experience of the people from whose culture it is drawn

Curricular Competency

Section	Specific Expectations	
Thinking and comm	Thinking and communicating	
Students are expected to be able to do the following:	Recognize the relationships between French letter patterns and pronunciation. Identify groupings of letters that make the same sound (e.g., au, aux, eau, ô, os), rhyming words, letter patterns that have consistent pronunciations (e.g., ai, -ille, -ment, -tion), and silent letters.	
	 Comprehend key information and supporting details in slow, clear speech and other simple texts. answers to questions such as qui, qu'est-ce que, où, quand, combien, comment, pourquoi 	
	 Comprehend simple stories 	
	Use various strategies to support communication:	
	 include strategies to comprehend and express meaning will vary depending on the context and the individual student for example, interpreting body language; listening to intonation and expression; paraphrasing, reformulating, reiterating, and repeating; substituting words; using cognates, context, images, parts of speech, prior knowledge, reference tools, similar words in first language, and text features 	
	 Seek clarification of meaning using a variety of statements and questions (e.g., Je ne comprends pas; Répétez, s'il vous plaît; Répète, s'il te plaît; Peux-tu répéter?; Que veut dire?; Comment dit-on?; Comment écrit-on?) 	
	 Use intonation and tone effectively to communicate meaning. For example, using question and statement intonation patterns, using tone to express different emotions, practising cadence of spoken French 	
	 Follow instructions to complete a task 	
	 Exchange ideas and information using complete sentences, both orally and in writing 	

	 Express themselves and comprehend others through various modes of presentation. Make use of those best suited to their own and others' diverse abilities (e.g., digital, visual, and verbal modes; students may make use of aids such as charts, graphics, illustrations, music, organizers, photographs, tables, and videos)
Personal and social awareness	
	 Explore and share information about Francophone communities across Canada and around the world
	Explore and share information about connections between First Peoples communities and the French language. For example, First Nations, Métis, and Inuit communities in Canada where French is spoken (e.g., Huron Wendake Nation, Innu Nation, Micmac Nation, and Mohawk Nation in Quebec; Métis communities in Baie St. Paul, MB, Fort Nelson, BC, and Île-à-la-Crosse, SK)
	 Describe cultural aspects of Francophone communities